- *High Quality Shadows*
  Enabling High Quality Shadows will provide more detailed shadows under all player models. Please note that this option can cause performance issues on low-end systems.

- *Enable Distance Clipping*
  For low-end systems that still have performance and frame rate issues, this option is very useful. Distance Clipping will cease to render objects that are too far away from the player's current position, thus improving frame rate.

- *Enable Fog (Must have distance clipping enabled)*
  If Distance Clipping has not improved the frame rate enough, enabling Fog can give another boost to performance by decreasing the draw distance of objects and characters.

KEYBOARD BINDING TAB

The keyboard binding section will allow you to customise your keyboard controls. All actions that you will need to perform as a skater are contained in this menu, such as directional movement and trick keys.

You can configure the keyboard to function for one or two players for 2–Player split-screen action. Select **Player 1** from the drop down menu located at the top of the Keyboard bindings tab. Then configure the keyboard settings for Player 1. After your settings are saved, select **Player 2** from the drop down menu and begin selecting your keyboard bindings.

Note: Two keyboards on one PC will not function.

GAMEPAD BINDING TAB

- Select the player to customise.
  First, select a player to customise in the drop down menu. You can configure two players' configurations by setting the appropriate player and then binding functions to the appropriate game pad.

- Select a game pad device.
  You can use two game pads on one PC. Selecting which game pad to configure allows two players total customisation of their game pads. After locating and installing drivers for your game pad, the selection should appear in the menu.

  Note: If this tab is unavailable after you run this launcher, the system has not correctly recognised your device. If this game pad menu is active, the system has recognised a gaming device is connected.

CUSTOM FACES TAB

Import your own face into *Tony Hawk's Underground 2*! You will need a 128 pixel by 128 pixel image to begin.

1. Click the **Add...** button.
2. Select the 128x128 image file that you would like to import into *Tony Hawk's Underground 2*. Please pay attention to the name of your image file, as this will be the name it is referred to within *Tony Hawk's Underground 2*.
3. Launch *Tony Hawk's Underground 2*.
4. Enter **Create-A-Skater**.
5. Select **Face Mapping**.
6. Choose your face from a list of imported faces.
7. Edit your facial position, skin tone, overall skin colour and you're done! Don't forget to save your skater!

For more information on editing your created skater, please refer to the Face Mapping section.

CONTROLLING THE SKATER

BASIC CONTROLS

CROUCHING

To crouch, press and hold **Key Pad 2**. Crouching while skating around will make the skater go faster.